

TIM GRANBERG *character animator*

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AnimationMentor.com

EDUCATION

Diploma for Advanced Studies in Character Animation

**Columbus College of
Art and Design**
Columbus, OH

BFA - Industrial Design

Areas of study included furniture design, graphic design, packaging design, product design and sculpture.

OBJECTIVE

To work as a character animator in feature films.

PROFESSIONAL EXPERIENCE

Babyman Studios, Inc.
*6401 S. Sherborne Drive
Los Angeles, CA 90056
323.791.9453*

Animator / Consultant *June 2006 - September 2007*

Evaluated the capabilities of several overseas studios to produce a short animated film for an independent American production and completed pre-production for the short film, including story and design.

Omotion Studios
*204 Avenida Fabricante
San Clemente, CA 92672
309.893.0963*

Character Animator *May 2004 - June 2005*

Completed character animation on a variety of anthropomorphic farm animals for the animated feature film "Barnyard." Working closely with supervisors and the director, I was able to convey the ideas and emotions that helped bring the characters to life.

Nickelodeon
*231 West Olive Street
Burbank, CA 91502
818.736.3200*

CG Animator *September 2002 - January 2003*

Originally hired to complete the pre-visualization phase of a new Jimmy Neutron motion-based ride film for Universal Studios Florida, my job duties expanded to include the animation of background characters, effects and just about anything else that was necessary.

COMPUTER SOFTWARE KNOWLEDGE

Lightwave, XSI, Maya, RealFlow, Final Cut Pro, Adobe Photoshop

SHOT BREAKDOWN

ANIMATIONMENTOR.COM PROGRESS REEL

Responsible for all aspects of animation. Models were provided by AnimationMentor.com.